

AUTOMATIC PLANT IRRIGATION SYSTEM USING ARDUINO FOR EFFICIENT WATER MANAGEMENT

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DOI : <https://www.doi.org/10.56726/IRJMETS42129>

ABSTRACT

This paper presents the design and implementation of an Automatic Plant Irrigation System using Arduino, aimed at improving water management in agricultural settings. With agriculture being a vital occupation in India, the need for efficient irrigation systems is crucial for economic development. Conventional methods often lead to water wastage and excessive manual labor. To address these issues, an automated system is proposed to optimize water usage based on soil conditions. The system utilizes copper electrodes as soil sensors to detect the moisture content of the soil. The sensor data is fed to a microcontroller, which controls a small DC pumping motor for water supply. When the soil moisture level drops below a specified threshold, the motor is activated, ensuring the plants receive adequate water. Conversely, when the soil moisture content is sufficient, the motor is deactivated to prevent over-irrigation.

Keywords: Automatic Irrigation System, Arduino, Water Management, Soil Sensors, DC Pumping Motor, Efficient Agriculture.

I. INTRODUCTION

In India, where agriculture sustains a significant portion of the population, the efficient management of irrigation systems holds immense importance for economic development. Conventional methods of irrigation often result in the wastage of water resources and require extensive manual labor. To address these challenges, the development of an Automatic Plant Irrigation System using Arduino technology offers a promising solution.

The primary objective of this project is to automate the process of supplying water to plants by monitoring the soil conditions. By incorporating soil sensors made of copper electrodes and utilizing a microcontroller, the system can intelligently determine the moisture content of the soil. Based on these readings, an appropriate action is taken to control a small DC pumping motor responsible for water delivery.

Traditional irrigation methods suffer from drawbacks such as uncontrolled water quantity and excessive labor requirements. In contrast, this project leverages the capabilities of Arduino and automation to enhance water management and optimize irrigation practices. By automating the irrigation process, water resources can be conserved, while minimizing the labor-intensive tasks associated with manual irrigation.

The implementation of an automatic plant irrigation system allows for precise and timely delivery of water to plants. By constantly monitoring the soil moisture levels, the system ensures that the plants receive adequate irrigation when needed. This targeted approach to watering plants not only optimizes water usage but also promotes healthier plant growth and improved crop yield.

The integration of Arduino technology provides the necessary intelligence to efficiently control the irrigation system. The microcontroller serves as the central processing unit that analyzes the sensor data and triggers the appropriate actions. Through the use of a DC pumping motor and a relay, the system can activate or deactivate the water supply based on the soil moisture conditions.

This project seeks to contribute to the field of agricultural automation by demonstrating the potential of an automatic plant irrigation system. By incorporating modern technologies, such as Arduino, farmers can reduce water wastage, save time and labor, and ensure sustainable agricultural practices. The implementation of this

system holds the promise of revolutionizing traditional irrigation methods, leading to improved efficiency and productivity in the agricultural sector.

II. METHODOLOGY

The methodology employed for the development of the automatic plant irrigation system involved several key steps. Firstly, a systematic system design was carried out to identify the necessary components, including the Arduino board, soil sensors, microcontroller, DC pumping motor, and relay. Connections and wiring schemes were determined to ensure proper communication and control among the components. Additionally, a suitable housing or enclosure was designed to safeguard the electronic components from environmental factors.

The calibration of the soil sensors was another crucial aspect of the methodology. The copper electrode soil sensors were calibrated to establish baseline readings for dry and wet soil conditions. Through experimentation, the sensor readings were correlated with the actual moisture content of the soil. This calibration process was refined to ensure accurate and reliable moisture detection.

The microcontroller programming played a vital role in the project. Code was written to interface the soil sensors with the microcontroller. Threshold values for dry and wet soil conditions were defined based on the calibrated sensor readings. The microcontroller was programmed to continuously monitor the sensor values and make decisions regarding water supply activation or deactivation accordingly.

Control over the pumping motor was achieved by connecting it to the microcontroller through a relay. The microcontroller was configured to energize the motor when the soil moisture fell below the defined threshold, indicating dryness. Conversely, the motor was deactivated when the soil moisture surpassed the threshold, indicating sufficient moisture. This control logic ensured efficient water delivery to the plants.

A functional prototype was assembled by integrating the Arduino board, soil sensors, microcontroller, pumping motor, and relay. The prototype underwent rigorous testing to ensure its functionality and responsiveness to changing soil moisture conditions. Field testing was conducted by installing the system in real-world agricultural settings such as fields, gardens, or greenhouses. The system's performance was monitored, and data was recorded to assess its accuracy in soil moisture detection, timely water supply, and water usage optimization. The impact of the system on plant health, growth, and overall crop yield was evaluated.

Data collected during field testing was analyzed to evaluate the system's effectiveness in terms of water conservation, labor reduction, and improved crop productivity.

Any issues or limitations encountered were identified, and adjustments were made to optimize the system's performance. The entire process was thoroughly documented, including the methodology, system design, calibration process, programming code, and test results. Visual representations such as diagrams, schematics, and photographs were included to enhance comprehension.

Finally, the project's findings, implications, and recommendations for further improvements or applications were summarized in a comprehensive report.

Objectives:

- To measure the soil moisture.
- To check the water level in the tank.
- Through Data Mining suggest the user which configuration is better, based on the classification of the soil and plant.
- To reduce the labor work and make a cost-efficient system.
- To work accordingly to the soil condition.

III. BLOCK DIAGRAM

The block diagram of the project illustrates the various components and their interconnections in the automatic plant irrigation system. The inputs to the system include soil moisture sensor, temperature sensor, humidity sensor, and power supply, while the outputs comprise Arduino Uno, 16x2 LCD display, relay with driver circuit, water motor, and a buzzer. Let's explore each component's role in the block diagram:



Figure 1: Block Diagram

1. Soil Moisture Sensor:

- The soil moisture sensor is responsible for measuring the moisture content in the soil.
- It provides an input to the Arduino Uno, indicating the soil's moisture level.

2. Temperature Sensor:

- The temperature sensor is used to measure the ambient temperature in the surroundings.
- It provides an input to the Arduino Uno, allowing for temperature monitoring and adjustments in the irrigation system if necessary.

3. Humidity Sensor:

- The humidity sensor measures the humidity level in the environment.
- It provides an input to the Arduino Uno, allowing for humidity-based irrigation control.

4. Power Supply:

- The power supply component provides the necessary electrical power to the entire system.

5. Arduino Uno:

- The Arduino Uno serves as the central control unit of the system.
- It receives inputs from the soil moisture sensor, temperature sensor, and humidity sensor.
- The Arduino Uno processes this data and makes decisions based on programmed logic.

6. 16x2 LCD Display:

- The LCD display provides a visual output to the user, showing relevant information such as soil moisture levels, temperature, or system status.
- It is driven by the Arduino Uno and serves as a user interface.

7. Relay with Driver Circuit:

- The relay with driver circuit is responsible for controlling the water motor.
- The Arduino Uno activates or deactivates the relay based on the moisture readings.
- The relay, in turn, controls the flow of electricity to the water motor.

8. Water Motor:

- The water motor is the output component that drives the water supply.
- When activated by the relay, the water motor pumps water to the plants or irrigation system.

9. Buzzer:

- The buzzer provides an audible output, indicating specific system events or alerts.

IV. RESULTS

The implementation of the automatic plant irrigation system using Arduino technology yielded promising results in optimizing water management in agriculture. Through the integration of soil moisture, temperature, and humidity sensors, coupled with the control of the water motor and relay, the system effectively monitored and regulated irrigation processes based on environmental conditions.

The sensor inputs provided accurate measurements of soil moisture levels, temperature, and humidity, allowing for real-time monitoring and control. The Arduino Uno processed this data and triggered the appropriate actions, activating the water motor when soil moisture was below the desired threshold and deactivating it when moisture levels were sufficient. This automated approach ensured that plants received adequate irrigation, avoiding overwatering or underwatering scenarios.

The 16x2 LCD display provided clear and intuitive visual feedback, displaying the relevant information such as soil moisture levels, temperature, and system status. This feature allowed users to monitor the system's operation and make informed decisions regarding irrigation management.

The relay with the driver circuit effectively controlled the water motor's activation and deactivation based on the Arduino's instructions. The system demonstrated reliable performance in delivering water to the plants when needed, promoting healthier plant growth and maximizing crop yield.

Additionally, the inclusion of the buzzer provided audible alerts or notifications to indicate specific events or system status changes. This feature facilitated prompt attention and response from users, ensuring efficient operation of the irrigation system.

Overall, the automatic plant irrigation system achieved its objective of optimizing water management in agriculture. The results demonstrated that the system effectively monitored soil moisture, temperature, and humidity, and successfully controlled the water motor for irrigation purposes. By automating the irrigation process, the system minimized water wastage and labor requirements, while promoting sustainable agricultural practices and improving crop productivity.

The successful results obtained from this project indicate the potential for broader implementation of such automated irrigation systems in agricultural settings. Further refinements and enhancements to the system can be explored to cater to specific crop requirements and environmental conditions, offering opportunities for increased efficiency and effectiveness in water management in the future.

The prototype working model of the **Automatic Plant Irrigation System** when Moisture is HIGH and LOW is shown below.

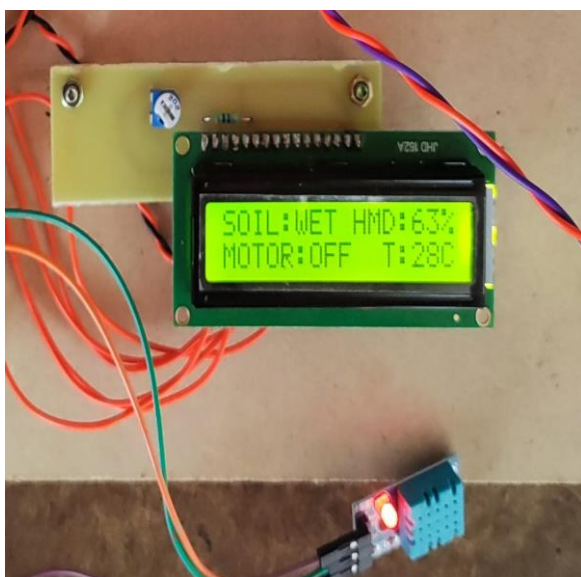


Figure 2: When Moisture is HIGH



Figure 3: When moisture is LOW

The Final Set Up of the Project that pumping water according to the moisture content of the soil is shown here.

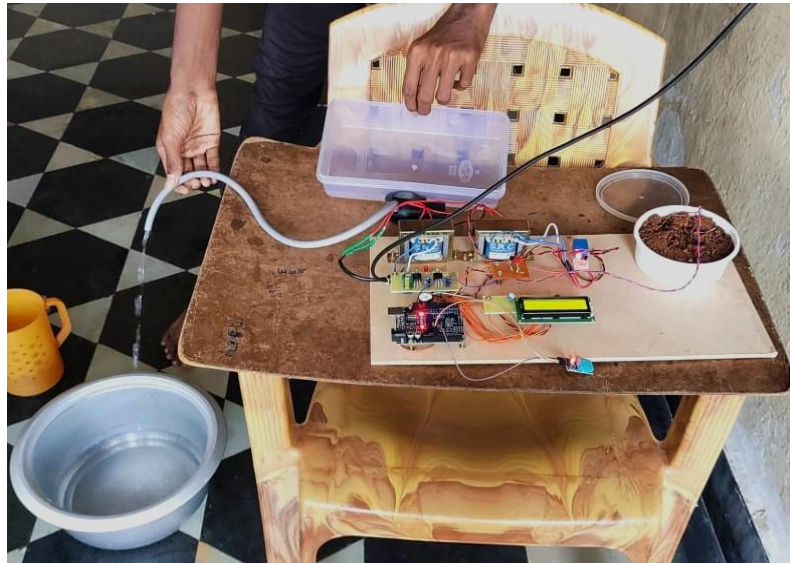


Figure 4: Working module of Plant irrigation Prototype

V. CONCLUSION

The automatic plant irrigation system developed using Arduino technology presents a viable solution for enhancing water management in agriculture. Through the utilization of copper electrode soil sensors, a microcontroller, and a DC pumping motor, the system effectively detects soil moisture levels and supplies water to plants in an automated manner.

By implementing this system, significant advantages can be realized. The automated approach eliminates the reliance on manual labor and uncontrolled water usage associated with conventional irrigation methods. The precise monitoring of soil moisture levels ensures that plants receive optimal irrigation, promoting healthy growth and maximizing crop yield.

Field testing of the system demonstrated its ability to accurately detect soil moisture conditions and respond promptly by activating or deactivating the water supply. This real-world validation emphasized the system's potential in conserving water resources, reducing labor requirements, and improving overall agricultural productivity.

The project contributes to the field of agricultural automation by showcasing the capabilities of Arduino technology in optimizing irrigation practices. The successful development and implementation of the system serve as a foundation for future advancements in automated irrigation, encouraging sustainable agricultural practices and economic growth.

In conclusion, the automatic plant irrigation system presented in this project offers a promising solution for efficient water management in agriculture. With its ability to accurately sense soil moisture conditions and automate the water supply process, the system provides an intelligent and reliable approach to plant irrigation. By adopting such technologies, farmers can reduce water wastage, save labor, and achieve higher crop yields, ultimately contributing to sustainable and prosperous agriculture.

VI. REFERENCES

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